



BELMONT OASIS BY LAWS

BASKETBALL



JANUARY 1, 2016

BY LAWS
BELMONT OASIS SPORTS
BASKETBALL



INTERPRETATION

- 1a. Australian Basketball Federation Official Rules apply unless otherwise stated in these bylaws.
- 1b. Day to day interpretation of these bylaws shall be the responsibility of the most senior official present at the time. Appeals against interpretation shall be lodged in writing with the management.
- 1c. Dangerous play includes (not exhaustively): not showing obvious signs of being aware of other players on the court and of other player's movements (including fellow team members), inadequate use of player's peripheral vision, running out of control, making little or no attempt to change directions or reduce speed on approaching another player, failure to avoid contact.
- 1d. Misconduct includes (not exhaustively) arguing with the umpire, abusive conduct, deliberately holding up play, conduct against the spirit of the game, rough or dangerous play threatening behavior.

REGISTRATION

- 2a. New players may be introduced at any time during the season provided that they comply with bylaw requirements.
- 2b. New players introduced during the last four (4) matches of the season are not eligible for finals match selection.
- 2c. Team registration ceases at the end of any one season.

TRANSFERS

- 3a. A player may transfer from one team to another team once during the season
- 3b. Disputes on clearances will be heard upon request by management of the venue.

FORFEITS FINES

In the event of a forfeited match, a forfeit fine will apply.

More than 48hours notice-	Match Fee &	\$0
Less than 48hours notice-		\$10
No show or less than 1 hour notice-		\$20

Please note if you are the offending team, no refund is given on game fees. The game fee will be deducted from the forfeit fine.

In the event of a forfeit and no match conducted the game fee paid by the non-offending team shall be credited to the subsequent game.

Any team forfeiting twice in any one season may be replaced with notice at the discretion of the management of the venue.

Oasis reserves the right to not award premiership points to forfeiting teams until such times as the forfeit fine has been paid in full.

In the event of a forfeited match Oasis reserves the right to call in the bye team for legal match towards premiership points.

The results of a forfeited game will be 20—0



TEAM UNIFORMS

4a. All players in each team are required to present themselves in conforming uniforms for each match. All players must be wearing the same coloured tops and bottoms with a clear visible number displayed on the back. Teams are permitted to have one player without a number without being penalized match points, this player will go down on the score sheet as number 00.

4b. Three weeks' grace will be allowed from the commencement of a season for players to procure conforming uniforms. After this period, one point per player out of uniform will be awarded to the opposition.

4c. New players joining a team during the course of a season will be allowed one (1) week to produce conforming team uniform.

4d. Any team replacing another team at any time during the season in progress shall be allowed three (3) weeks grace to comply with conforming uniforms.

4e. Uniform may not consist of jeans, cargo pants, or shorts/pants where pockets or loops are deemed a hazard.

4f. No jewellery, watches or slide combs in hair are permitted on court due to safety requirements. Please leave jewellery and valuables at home, Belmont Oasis will not be held responsible for losses or theft.

4fi. The use of wearable exercise tracking devices and medical alert jewellery are permitted INF under rule 5.1.1 is permitted if adequately covered by clothing or tape.

4g. All players must wear correct sneakers at all times. No slip ons, Velcro or casual shoes of any kind.

4h. Players shall not wear any jewelry, or equipment, including uncut or jagged fingernails, which may constitute a danger to other players and to be policed at the official's discretion.

ELIGIBILITY OF PLAYERS

5a. A team is required to ensure that all full names of players present and ready to play in the match are written on the official match scoresheet.

5b. If player's full names are not written on scoresheet, this will affect their eligibility for finals play. Players must be recorded five times during season to be eligible.

5c. Late arrival players whom are ready to play may have their name included on the official match scoresheet. Should it be discovered during the course of a match that the name of an on-court player does not appear on the score sheet, this players name may be added without penalty.

5d. A substitute player who is present and ready to play but does not actually participate in the match shall be considered a legal player.

5e. A registered player may only fill in for an opposition team in a different grade. An unregistered/fill in player may play in any position until they have played 5 games or more for one team. If this is the case, they become a registered player.

5f. A registered player must only fill in to increase the number of players to 5 to make the match legible.

5g. No player who has played 4 or more minor round matches in a higher grade collectively shall be eligible to play in lower grades.

5h. In mixed netball games there is to be a minimum of one male player and a maximum of 3 male players at any one time. There must be at least one male playing in each court third i.e. There must be a male playing either goal keeper or goal defence, a male playing either goal shooter or goal attack, and one playing either wing attack, wing defence or centre.

5i. Players must be 16 years of age or older. Exception applies where the parent or guardian of a child over 12 years of age offers express written consent to play in the competition.

FINAL MATCHES

6a. To qualify for finals match selection, a player must have played at least five (5) minor round matches during the season for the team that is participating in the finals.

6b. Teams who receive forfeits against them, will have players automatically registered as playing (given they have participated in the previous 3 rounds).

TEAM RESPONSIBILITIES

7a. The nominated team representative shall be held responsible for the conduct of its members and spectators. They shall be the only team member to approach the officials at either a time-out, half time or full time to discuss or question the game involved. Technical fouls can be awarded on coaches, bench players and spectators by the officials to their own discretion.



7b. All players must ensure, to the satisfaction of the senior match official/and or duty manager, that fingernails, rings, and/or other apparel do not present a hazard to the other players. Final approval is at the sole discretion of the umpire in charge.

7c. Whilst we recognise the need for teams to introduce new players during a season, we reserve the right to not allow teams to increase their playing strength beyond the compatibility of the grade in which they play, by the introduction of such players.

7d. All teams must provide their own scorer/timekeeper for the duration of the match

THE PREVENTION OF DANGEROUS PLAY

If in the umpire's opinion a player is:

Making insufficient effort to become aware of others' movements and position on the court; and /or

Causing him/herself to become blinded as to the position of the other players and/or

Putting him/herself in a position where he/she is in a blind spot to other players, and/or

Posing a potential risk of significant or serious injury to him/herself or to other players (including players from his/ her own team).

The umpire may (whether or not a warning has previously been given) remove the player from the court and the player removed shall observe other players from the sideline for a period at the discretion of the umpire. The umpire has absolute discretion to exercise this rule as many times as he/she deems necessary during the match.

TRIBUNALS AND MANAGEMENT ENQUIRIES/PLAYER/TEAM REPORTS

8a. Players/teams must not engage in misconduct

8b. A team shall be held responsible for the conduct of its members and spectators.

8c. Players and team officials shall be subject to report by any official or staff member of the venue for any form of misconduct.

8d. Misconduct shall include abusive language, unsporting conduct, undue rough play, resisting, striking and attempted striking.

8e. The official or staff member shall complete an official's report form which shall be lodged with centre management.

Any player or team, who has an official's report lodged against them, shall receive the following:

- Notification of the report: outlining the allegation/s, regulations or policies they have allegedly breached and possible penalty that may be imposed.
- Opportunity to respond: the accused will be given the opportunity to respond to the allegations. (in writing)
- Evidentiary investigation: ask questions to clarify/expand on any evidence presented by parties involved.
- After all evidence has been presented, the tribunal will make a decision: All parties involved will be notified verbally and in writing of final outcome.
- The Tribunal panel will consist of the following staff depending on the severity of the report: sports manager and the duty manager on shift at time of reporting for minor reports and the Centre manager and Sports manager for major reports.

8f. If centre management receives a written complaint about any player, team, official or spectator reporting for misconduct, a management enquiry will proceed. Evidence will be collected; the final outcome will be at the discretion of centre management. Management decisions will be final.

ABANDONED MATCHES

9a. Decisions in relation to the outcome of abandoned matches will be determined by management.

ILLEGAL PLAYERS

10a. The penalty for playing illegal players is automatic forfeit of the match or matches in which the offence occurred.

10b. Illegal players will be defined as follows:

- Failing to pay the appropriate admission fee.
- Non observance of transfer regulations.
- Non observance of qualification criteria for finals matches.
- Playing under an assumed name.

10c. A player knowingly playing under an assumed name may be reported for misconduct to the venue management.



PREMIERSHIP POINTS

11a. Three points shall be awarded for a win, two for a draw, 1.5 points for a bye, one point for a loss and nil points for a forfeit.

EQUIPMENT

12a. Suitable match balls will be provided by the venue.

PROTESTS

13a. Protests from teams or players are to be lodged in writing to the management.

FORFEITS

14a. When a team has five (4) players the match must start and will be deemed a competitive match. If a team has less than five players then for every minute or part thereof that play is late commencing, the opposing team will be awarded one (1) goal until ten (10) minutes has expired. Should the other players/s arrive ready to play before the expiration of ten (10) minutes, the match will proceed as a normal game

14b. If a team does not have five (5) players on the court and ready to play within ten (10) minutes of the scheduled starting time, it shall lose the match on forfeit and be required to pay a forfeit fine as detailed in the bylaws. The final score awarded for a forfeit will be 30 to nil.

DRAWN MATCHES

15a. In the event of an equal score at the conclusion of full time of any non-final match, then that match will be considered a draw and each team will be awarded two premiership points.

15b. In the event of a draw in any finals match, after a rest of two minutes the teams will play one round of five minutes, if a draw still occurs after this extra time, further periods of five minutes will be played until a winner emerges.

TIMES

17a. All minor round matches shall consist of the following time unless indicated otherwise by management.

Two (2) x 20 minute halves with 2 minute half time break and 3 minutes between games.

17b. In minor round matches no "time outs" will be permitted in the last three (3) minutes of the second half to prevent time wasting.

GRADING

18a. Grading and re-grading of teams will be the sole responsibility of the centre management and may be subject to change. Teams may put forward a grading request to management and they will endeavour to assist where possible.

UMPIRES

19a. Oasis will provide umpires to officiate games. We will endeavor to provide 2 umpires however; at times due to unforeseen circumstances 1 umpire may constitute a legal game.

19b. Oasis encourages teams to provide us with contacts of players who are willing to officiate in any sport. All officials will receive payment.

REQUESTS

20a. Teams may put forward requests to management prior or during the season; however, management may not be able to accommodate all requests but will endeavour to assist where possible.